OPERATOR INTERFACE PRODUCTS APPLICATION NOTE

Subject: Using the "PF" Keys with SoftScreen for DOS   AN# 1061
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Description:Useage of "PF" keys on a 2005/50/60 and SoftScreen for DOS

This application note will guide you in properly using the "PF" keys on the 2005, 2050 and the 2060 units, along with the SoftScreen for DOS software. The way SoftScreen for DOS looks at the "PF" keys in the software is different than you would expect. The software looks at the "PF" keys as a touch button. To use the "PF" keys in your SoftScreen application here is what you need to do.

1. Load up your application in SoftScreen for DOS. Go into "Configuration"- "Edit"- "Target" and look to see that your "Target Engine" is set for 2000mono or 2000color depending on the unit your working with. Also in the same menu make sure that the "TouchScreen" is set for "ON". Both of these are very important and must be set correctly for this to work.

2. After you have made your changes make sure that you save it before exiting out to your screen editor. Go into the screen editor and either make a screen or go into one that is already developed. In the screen editor choose "Control" then pick "button" you should now see a green crosshatch on the screen, if you don't then you have not properly set up your Configuration. Please reread item number one again before proceeding if you have to.

3. Place a button closest to the far right side edge of your screen. Where you place your button will determine which "PF" key is used. If you put your button into the upper right hand corner of the screen, that is considered "PF1". If you put one right below it that would be"PF2".. etc. You will notice when you put a button on screen a "Touch button configuration" menu will pop up on your screen if you have the "Object Configuration" turned "On" in the "Configuration". This Touch button configuration is where you would fill in the appropriate information for you button. This button will have the exact same format as the Function Keys.

4. If you want to cover up the highlighted square touch button you can put a black filled square on top of the touch button for your "PF" keys. Your button would be hidden and still function like it should, you just would not physically see it on you screen.